### **All Hallows Art & Design for KS2**

### **TESSELLATIONS**

#### **Your Task**

# LO: Create a tessellated pattern

#### **Step by step**

- Look carefully at the Tessellations made by MS Escher
- Find a profile of an animal face such as a bird or a fish
- Use your equipment to make a template
- Trace around your template and repeat to make a jigsaw like pattern
- Finish your pattern in colour or observed details

#### What you will need

- An 8cm square of paper or a post it note
- A4 paper
- A pencil
- Scissors
- Sellotape

Top tips

Plan your work as you go and try to keep your design simple

Show us!

KeyStage2@allh allows.org.uk

## INSPERATION.....

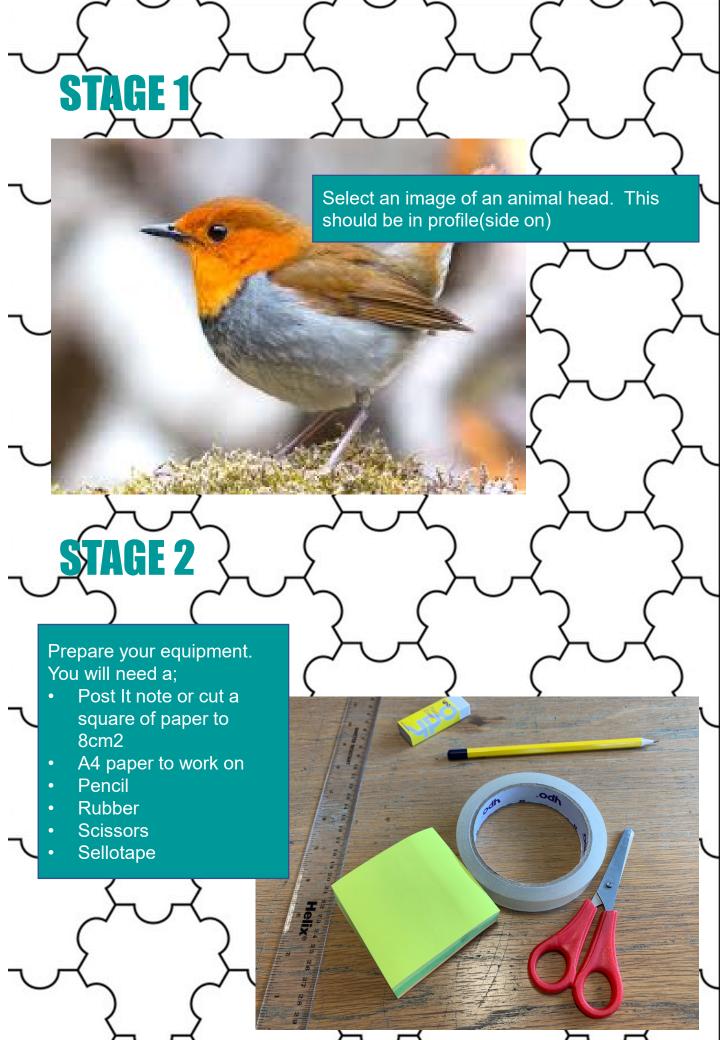
Copy the link below into your browser to watch the Escher Tessellation video <a href="https://www.youtube.com/watch?v=njp6yexWbfw">https://www.youtube.com/watch?v=njp6yexWbfw</a>

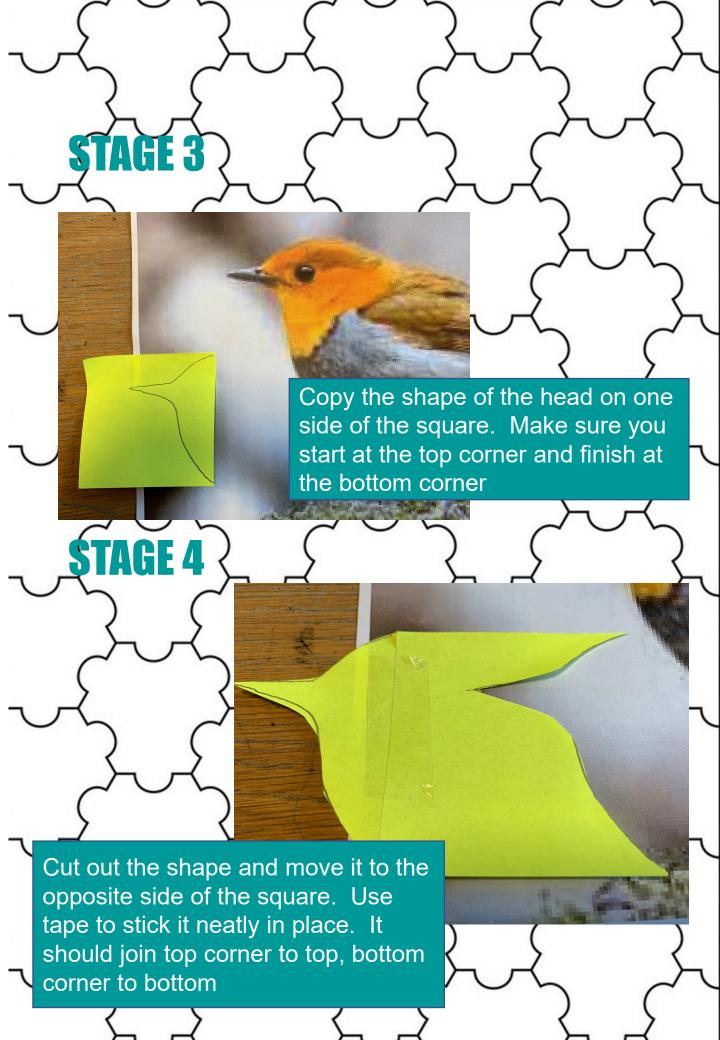
Visit the MS Escher website https://mcescher.com

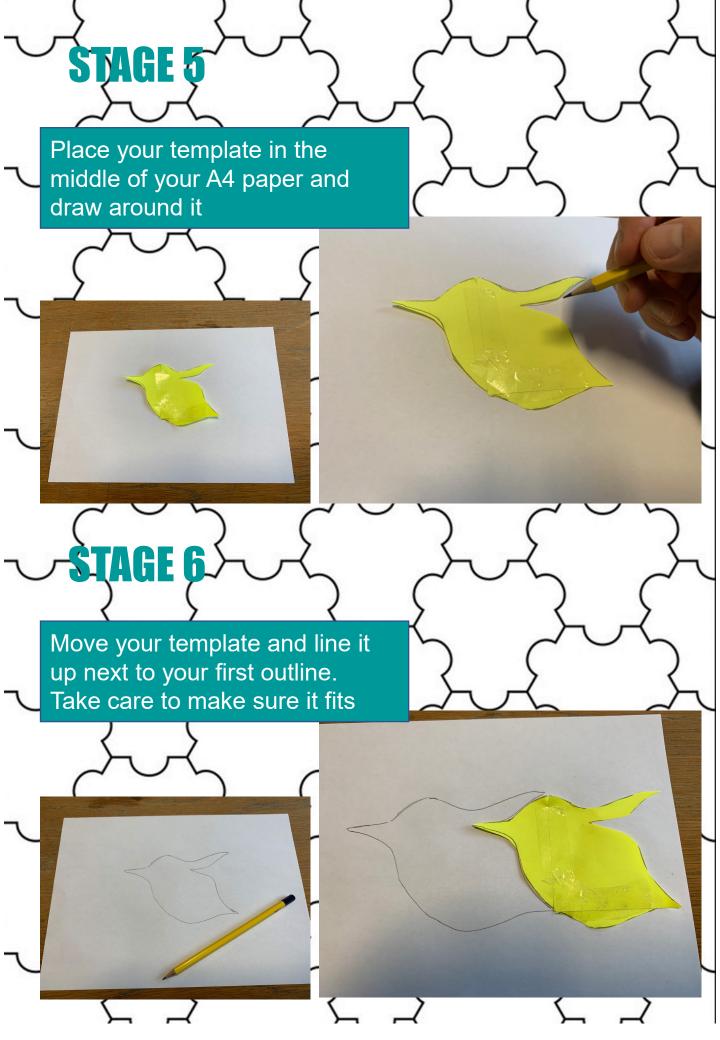


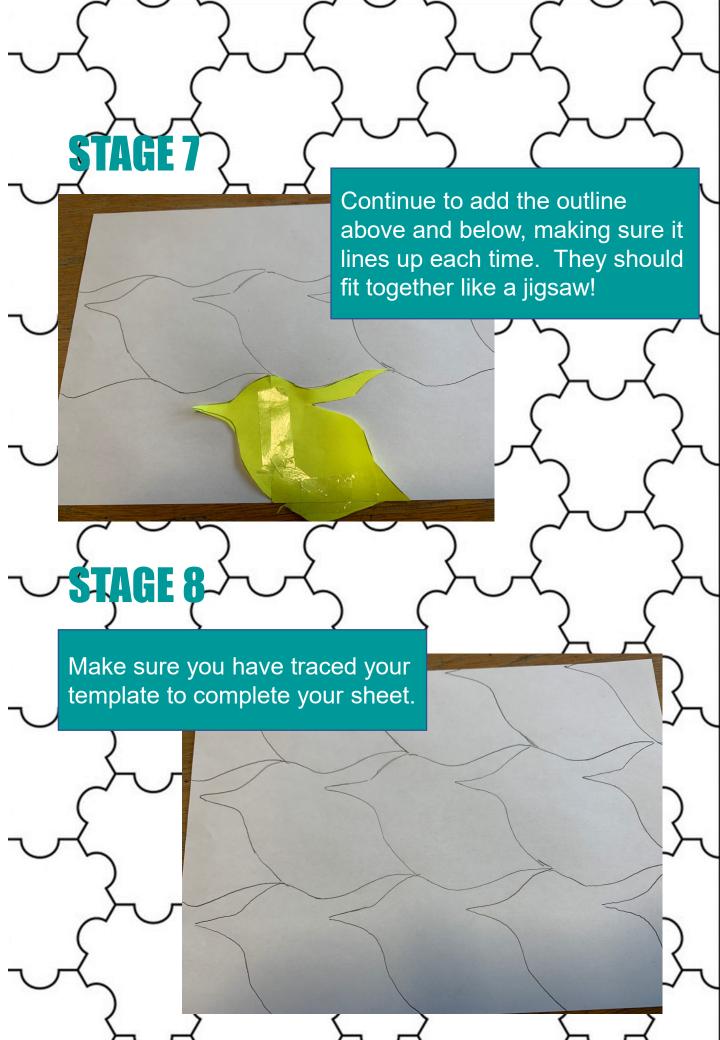
Maurits Cornelis Escher (1898-1972) is one of the world's most famous graphic artists. His art is admired by millions of people worldwide. As well as making amazing patterns, he also make highly realistic drawing illusions

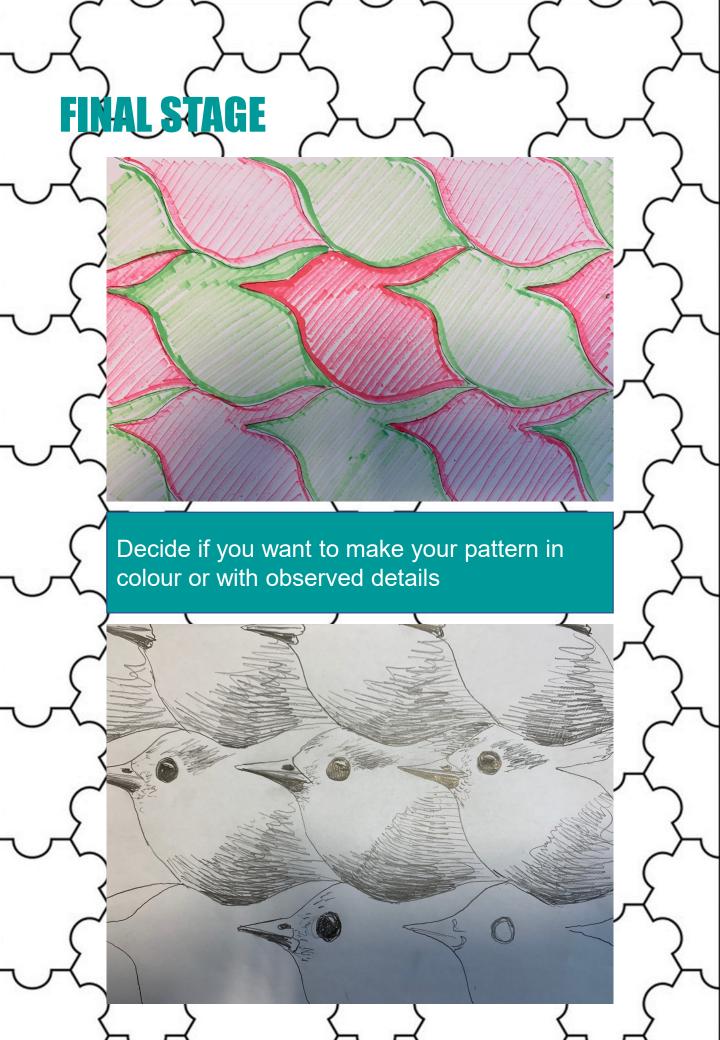


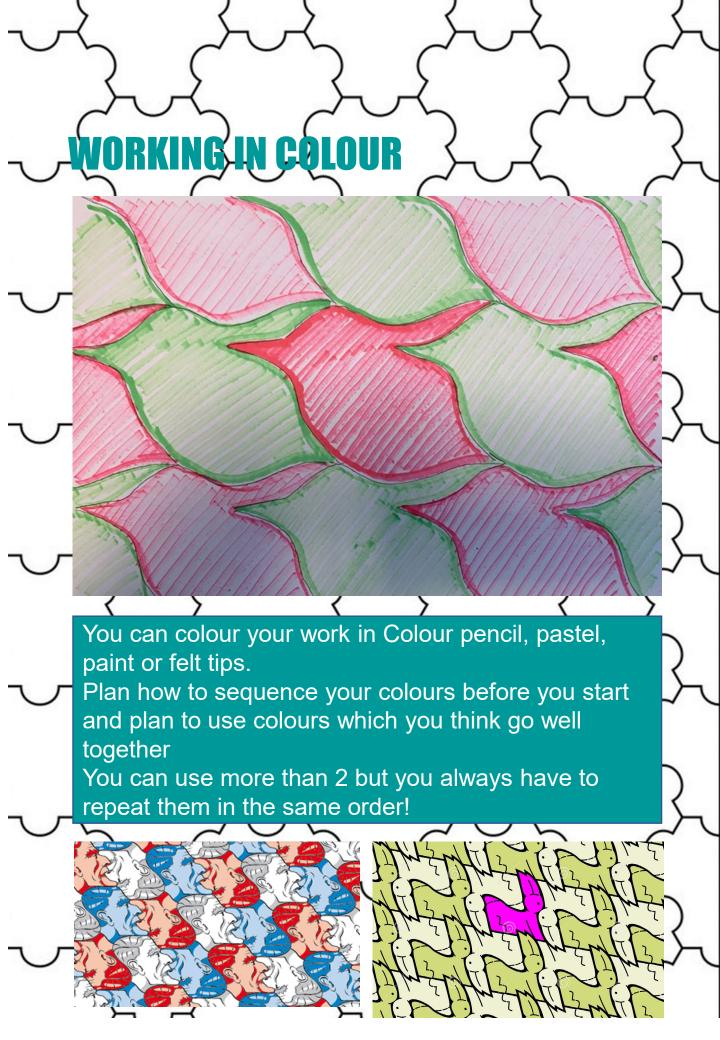


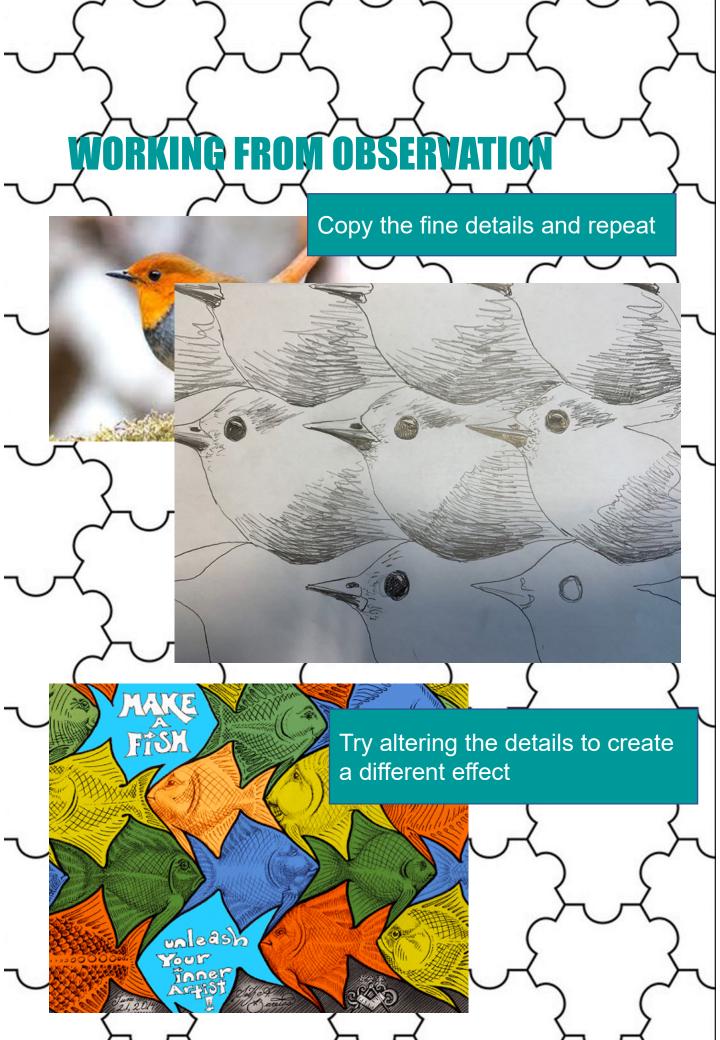














Students are encouraged to be imaginative and confident learners through all phases of their study in Art, Design and Technology. Students work in a range of media, materials and processes. The development of drawing is a primary skill which is continually and progressively applied in a range of forms to explore observations and ideas. Students look at historical and contemporary Art and Design, allowing them to gain a deeper understanding of the context of their own work in relation to what has gone before. In Key stage 3, students broadly follow the National curriculum for Art, Design and Technology. They explore a range of projects and themes starting with basic skulls and techniques. Drawing and working from observation allows students to hone their visual analysis. Projects continually build on prior learning and revisit techniques to develop and enhance skills.

In Key stage 4, core skills are initially revisited, revised and developed with greater confidence and purpose. Students explore a range of themes in increasing depth, developing a more independent approach.

In Key stage 5, the offer of A level courses allows students to continue their journey in the visual Arts and design. Students work with increasing independence to explore their ideas and confidently select appropriate technology, media, materials and processes. Life drawing challenges outcomes in observation and scale.

The Art, Design & technology curriculum provides continuity in progression from Year 7 through to Year 13 for students who select this pathway. Knowledge, techniques and skills are taught and revisited to allow students to develop greater confidence, independence and mastery.

