Year 7	Intent
	<ul> <li>To deliver lessons that cover a variety for sports to cater for all student interests.</li> </ul>
	<ul> <li>Lessons delivered at different times of the year based on seasonal factors/ weather/space/staffing.</li> </ul>
	<ul> <li>The priority is to keep students active and engaged.</li> </ul>
	<ul> <li>Opportunities for leadership during warm-up and game related activities (strategies/tactics)</li> </ul>
	• By the end of Year 7, most students to know the major muscles and bones that are covered in the GCSE syllabus.

2 Girls groups – Tennis & Rounders 2 Boys groups – Lacrosse & Cricket
2 Boys groups – Lacrosse & Cricket
– Set 1 Girls – Tennis & Rounders
Set 1 Boys – Lacrosse & Cricket
Mixed set – Cricket & Rounders
s, one 'choice' lesson each fortnight.
dents are split into set 1 & 2 based on overall ability (we believe this gives further opportunities for all students experience success, gain confidence and be stretched and challenged)
t all groups will cover all topic areas below, these are for general guidance. Progression from one lesson to other will depend on each individual group and how well they can complete the skills being taught. A lesson y need to be repeated or they may need more time on a specific skill before they can progress to the next II.

YEAR 7	Tennis			
Lesson	<b>Key Knowledge</b> What will all students KNOW by the end of the topic?	<b>Key Skills</b> What key skills will be learnt/developed by the end of the topic? What will all students be able to DO by the end of the topic?	Assessment Opportunities What are the key pieces of assessment? How will students be assessed?	
1	Racket and ball familiarisation and the ready position Basic technique for the forehand Basic rules and areas of the court. Understand what a groundstroke rally is.	Application of the correct grip and its use. Importance of movement, body position. Understanding of the boundaries of the court and areas of play.	Successful grip of the racket and execution of a basic groundstroke Rally using the forehand. Correct ready position Correct body position for the execution of the forehand	
2	Importance of ball placement to win rally. Singles gameplay	Application of the correct grip and its use. Importance of movement, body position and ball placement to outwit opponents.	Variation of shot, depth and placement of the ball	
3	Basic technique for the backhand. Movement and body position to execute a basic forehand and backhand in a simple rally	Application of the teaching points for the backhand both in isolation and game play. Application of movement and body position to execute forehand and backhand groundstrokes.	Successful execution and body position for the backhand. Successful demonstration of a rally and movement on the court.	
4	Basic underarm serve with control and timing. Basic game play with basic rules. What makes a performance effective	Execute a basic serve (underarm and overarm) and continue with a rally Application of the basic rules of a game and boundaries of the court. Application of knowledge to improve their own and others' work	Successful execution of a serve. Service rules and basic game. Key skills/factors to improve performance	
5,6,7	Game play, matches, competition	Demonstrate previous skills learned	Outcome/performance/ communication	

<u>Year 7</u>		LACROSSE	
Lesson	<b>Key Knowledge</b> <i>What will all students</i> <i>KNOW by the end of the topic?</i>	<b>Key Skills</b> What key skills will be learnt/developed by the end of the topic? What will all students be able to DO by the end of the topic?	<b>Assessment Opportunities</b> What are the key pieces of assessment? How will students be assessed?
1	<b>Scooping the Ball</b> To understand what the 3 S's stand for. (Step, Squat, Scoop) To understand why we pick the ball up in this way.	To demonstrate the ability to scoop the ball of the floor. To show the correct grip when picking up the ball.	Check students have strong hand at the top of the shaft and weak hand at the bottom of the shaft. Students should understand the step, squat and scoop. Check they understand they do this to be in a strong position to protect the ball from opponent. Then apply the skills in competitive environment.
2	Grip, Throwing and Catching To understand the correct grip for throwing and catching. To know when to use these passes in a game situation	To show the correct grip when catching the ball and throwing the ball. To demonstrate the ability to throw the ball using a shoulder pass. To demonstrate the ability to catch the ball and provide a target.	Check students have strong hand at the top of the shaft and weak hand at the bottom of the shaft, when catching. When throwing, move strong hand halfway down the shaft. Students should understand why this helps them execute the skill. Check they understand when they would do this in a game and introduce 3 second rule. Then apply in a competitive environment.
3	Cradling and Running with the Ball To understand the correct grip and technique to ensure the ball stays in the stick when running. To understand why we cradle the ball.	To be able to run with the ball in the head of the stick then progress to being able to cradle the ball.	Check students have strong hand at the top of the shaft and weak hand at the bottom of the shaft when the ball is in the stick. Students should then apply the cradle and understand this is to keep the ball stable in the pocket and make it harder for opponent to hit. Then apply the skills in competitive environment.
4	<b>Shooting</b> To understand the technique to shoot the ball and where to aim.	To demonstrate the ability to perform the correct shooting technique. To apply more power while maintaining control and accuracy.	Check students have strong hand at the top of the shaft and weak hand in the middle of the shaft when shooting. Students should understand the walling rule and why we need to shoot around the defender. Check that they aim down and transfer body weight to add more power. Then apply skills in competitive environment.

	To understand the rule on walling and staying out of the crease to ensure safety.		
5,6,7?	Matchplay, Competition and Rules Understand basic rules of time limit on the ball, goalkeeping zone and sinbin for breaking the rules.	Combine application of previous skills learnt and produce in competitive environment. Demonstrate knowledge of rules to ensure the game is played safely.	Assess by outcome, performance, communication and adherence to rules

YEAR 7	Cricket			
Lesson	<b>Key Knowledge</b> What will all students KNOW by the end of the topic?	<b>Key Skills</b> What key skills will be learnt/developed by the end of the topic? What will all students be able to DO by the end of the topic?	Assessment Opportunities What are the key pieces of assessment? How will students be assessed?	
1	Ball familiarisation and catching	Develop understanding and knowledge of the basic fundamentals of Cricket 2. Be able to perform and know how to perform under control different types of catches 3. Understand the laws governing Catching and fielding in cricket.	Application of rules. Success of catching and reduction in dropped balls. Targeted and global Q + A.	
2	Throwing and catching	Demonstrate & use a variety of catching styles. 2. Be able to accurately replicate a basic throwing technique. 3. Be able to play conditioned game in which they understand and apply basic tactics.	Application of rules. Success of catching and reduction in dropped balls. Targeted and global Q + A. Application in game situation.	
3	Batting	Be able to accurately replicate the basic batting grip and drive technique 2. Understand the importance of movement, timing and preparation for an effective batting drive.	Hitting percentage. Placing of a shot. Being caught out or clearing the fielders. Consistency of scoring. Application in game situation.	
4	Fielding	Be able to perform the basic interception method used in fielding 2. Accurately replicate the long barrier technique 3. Incorporate the fielding skills into small sided games of cricket	Success of catching and reduction in dropped balls. Targeted and global Q + A. Application in game situation.	
5	Bowling	Be able to accurately replicate basic bowling technique 2. Understand the laws about bowling deliveries 3. Incorporate bowling, batting, fielding into small sided games of cricket	Application of rules. Amount of wide or no balls. Variation of bowling technique.	
6,7	Game situations and basic strategies	Perform and replicate a combination of skills to outwit opponents in a match situation 2. Understand basic tactics to outwit batsmen & fielders 3. Make effective evaluations of strength and weaknesses, of self and others'	Win/loss of game/practice challenges Increase in accurate umpiring decisions	

YEAR 7	Rounders			
Lesson	<b>Key Knowledge</b> What will all students KNOW by the end of the topic?	<b>Key Skills</b> What key skills will be learnt/developed by the end of the topic? What will all students be able to DO by the end of the topic?	Assessment Opportunities What are the key pieces of assessment? How will students be assessed?	
1	How to throw over a short and long distance	Teaching points for underarm and overarm throw	Success rate of throws in skills and game play	
2	How to catch successfully	Apply teaching points for catching both a low and high ball	Success rate of catches in skills and game play	
3	Effective fielding and where fielders should be positioned	Where fielders should be positioned	Correct positioning of players in a game. Students playing in a variety of positions	
4	Effective running around bases	When to run, when to wait at a base	When to run on as a batter or when to wait on a base. Monitored on decision making, do they make the right choice	
5	How to stand whilst batting	Using a one-handed grip and standing side-on	Success rate of hitting the ball in skills and game play. Choosing the right shot for differing situations	
6	When fielding in the deep field, knowing the different options to throw to	Throwing towards the base a batter is running to, or to 2nd or 4th to prevent scoring	Making the correct fielding positions. Do they throw the ball to the right base or bowler?	
Applied to all lessons	Basic rules; how to score, how to get people out	Applying rules to score a rounder/half rounder, getting a batter out	Being able to keep score and know the rules in order to apply them	